The Capacity Building Canvas Designed for:

Finding Solutions in Systems

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Version: 0.4

Behaviors	Capabilities	Concepts		Motivations	Learners
Less blame of 'others' and 'bad actors' Action instead of complaint	Model complex system behavior Design interventions to address complex problems	System Definition Stock-and-Flow Modeling Leverage points for system intervention		Excitement of learning a new perspective to see the world Alleviate feelings of helplessness when part of large organizations or problems Feel good about yourself as a positive influence for change	Non-STEM undergraduates Non-STEM workers STEM workers (for control group and for Non-STEM interaction)
Double-loops Systemic Problem Identification	Experiences Watch/listen to discussions about real-life systemic problems and leverage points.	Scaffolding Nature, machines, & government Wallet Smartphones		Mediums Website (capacitycanvas.com) - Text, Images, Video Google Drive (Docs & Forms) E-mail (challenge feedback)	Co-learner simultaneously completing the program (i.e., 'buddy system') Prior Learners who completed the program and/or course author
Follow-up Daily challenges for 1 week Daily feedback and encouragement on challenges Test 1 month after completion Survey 1 month after course completion			Costs Learner Time: ~2.5hrs total (Day 1-7: 15min/day for course; 5 min/day for feedback review; Day 8: 15min interview to go over canvas) Mentor Time: ~1.5 hrs total (per participant) (Day 1-7: 10 min/day for feedback review; Day 8: 20min for interview and processing)		
Month after test sco	measuring their confidence in (a	nd behaviors	Partners IME department @ Cal Poly SLO		